

**417 Midget Juvenile Hockey League
Playoff Format**

6-Mar-06 RevA

ROUND 1:

Division A:		Division B:		Division C:		Division D:
SouthEnd Shifters		Sandy Hill		Canterbury Crusaders		Osgoode Rideau Senators
Carleton Place Kings		Embrun Panthères		Clarence Senators		Richmond Royals
West Carleton Warriors		NGS Braves		Ottawa Centre		SouthEnd Capitals

FIRST ROUND, TOTAL TWO GAMES, ONE HOME, ONE AWAY, FIRST TO SCORE WINS IF A TIE:

DIVISION A:

SouthEnd Shifters plays Carleton Place Kings
SouthEnd Shifters plays West Carleton Warriors
Carleton Place Kings plays West Carleton Warriors

DIVISION B:

Sandy Hill plays Embrun Panthères
Sandy Hill plays NGS Braves
Embrun Panthères plays NGS Braves

DIVISION C:

Canterbury Crusaders plays Clarence Senators
Canterbury Crusaders plays Ottawa Centre
Clarence Senators plays Ottawa Centre

DIVISION D:

Osgoode Rideau Senators plays Richmond Royals
Osgoode Rideau Senators plays SouthEnd Capitals
Richmond Royals plays SouthEnd Capitals

Each Division is ranked as:

First Place: A1, B1, C1, D1
Second Place: A2, B2, C2, D2
Third Place: A3, B3, C3, D3

ROUND 2:

SECOND ROUND, ONE-GAME ELIMINATION, FIRST TO SCORE WINS IF A TIE:

A1 plays D3:	Winner is E1, proceeds to Round 3
B1 plays C3:	Winner is E2, proceeds to Round 3
C1 plays B3:	Winner is E3, proceeds to Round 3
D1 plays A3:	Winner is E4, proceeds to Round 3
A2 plays D2:	Winner is E5, proceeds to Round 3
B2 plays C2:	Winner is E6, proceeds to Round 3

ROUND 3:

THIRD ROUND, ONE-GAME ELIMINATION, FIRST TO SCORE WINS IF A TIE:

E1 plays E6:	Winner is F1, proceeds to Round 4
E2 plays E5:	Winner is F2, proceeds to Round 4
E3 plays E4:	Winner is F3, proceeds to Round 4

ROUND 4:

FOURTH ROUND, TOTAL TWO GAMES, ONE HOME, ONE AWAY, FIRST TO SCORE WINS IF A TIE:

F1 plays F2:	First place is G1, proceeds to Championship
F1 plays F3:	Second place is G2, proceeds to Championship
F2 plays F3:	

CHAMPIONSHIP: G1 VS. G2

In the Championship Game, in the event of a tie, time shall be allowed to clean the ice, for one 12-minute stop-time overtime period, and for a shoot-out. If a winner is not determined, the League may provide an additional game time and officials, or the winner may be determined by a coin-toss.